Rubble Mound Breakwater: Run-Up, Reflection and Overtopping by Numerical 3D Simulation

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Summary

From the numerical point of view, the complexity of the fluid dynamic processes involved has so far hindered the direct application of Navier-Stokes equations within the armour blocks, due to the complex geometry and the presence of strongly non stationary flows, free boundaries and turbulence. In the present work the most recent CFD technology is used to provide a new and more reliable approach to the design analysis of breakwaters, especially in connection with run-up and overtopping.

The solid structure is simulated within the numerical domain by overlapping individual virtual elements to form the empty spaces delimited by the blocks. Thus, by defining a fine computational grid, an adequate number of nodes is located within the interstices and a complete solution of the full hydrodynamic equations is carried out. In the work presented here the numerical simulations are carried out by integrating the three-dimensional Reynolds Average Navier-Stokes Equations coupled with the RNG turbulence model and a Volume of Fluid Method used to handle the dynamics of the free surface.

The aim is to investigate the reliability of this approach as a design tool. Therefore, for the results' validation, the numerical run-up and reflection effects on virtual breakwater (Armour in AccropodeTM, toe protection and filter layer in stones) were compared with some empirical formulae and some similar laboratory tests. While for overtopping two different breakwaters are considered, real structures both located in Sicily: one a typical quarry stone breakwater, another a more complex design incorporating a spill basin and an armoured layer made up by CORE-LOCTM blocks.

The results of this approach are good but, at present, this numerical approach can be used to support to the physical tests in a preliminary design phase in order to comparisons between several project solutions with significant minor cost.

Introduction and Background

Until recently physical tank models, and formulae derived from them, have been the only way to evaluate the effects of wave actions on breakwaters. In the last ten years, advances of Computational Fluid Dynamics (CFD) in free surface problems have lead to a decisive step forward, to the point that nowadays the design of any important coastal structure will necessarily include 2D or even 3D simulation of the flow around the structure, in place or in connection with laboratory experiments. The now standard practice involves the numerical integration of Reynolds Averaged Navier-Stokes (RANS/VOF) equations on a fixed grid, with one or more of the available turbulence models (K- ϵ , K- ω ,

RNG) and a free surface tracking procedure - this latter generally based on the Volume of Fluid Method.

These methods were developed by many authors. Analysis of the current method suggest that the most commonly used code is COBRAS (COrnell BReaking waves And Structures), originally developed by Cornell University (Liu & Al-Banaa, 2004). It was subsequently applied by Losada and his coworkers e.g. (Losada et al., 2008) who provided an extensive validation on many cases of engineering importance.

FLOW-3D[®] by Flow Science (Chopakatla et al., 2008; Li et al., 2004) has also been widely tested. More recently FLUENT (Fang et al., 2010), PHOENICS and OpenFOAM[®] have been also successfully used. Finally, in a few cases specially built codes have been applied. SPH and similar particle methods are also being tested, Viccione at al. (2011) report some recent developments.

The design of rock mound breakwaters opens an entirely new class of problems, as it implies dealing with the flow within the interstices of the rock mound: the complexity of the fluid dynamics involved, which features strongly non stationary flow, momentum advection, free boundary and possibly turbulence and air-water interaction, all within a very complex geometry, has until recently hindered the direct application of Navier-Stokes integration. Current RANS/VOF practice deals with this problem by considering the rock mound as a porous body and takes into account the influence of porosity by assuming that the flow within the rubble mound can be treated by the "porous media" approach, and therefore governed by the seepage flow equations (Darcy or Forchheimer, if the head loss is linear or quadratic respectively). In practice, an additional term is added to the equations to reproduce the interactions between the fluid and the inner flow paths by using homogeneous coefficients for the entire filtration domain; in some instances, an acceleration term is also introduced, leading to a Morison-like behavior. Of course the relevant parameters have to be carefully calibrated with an ad hoc procedure on the basis of available experimental data. Such an approach was first reported in Hsu et al. (2002) later implemented in the COBRAS numerical code, e.g. Losada et al., (2008).

Only recently serious attempts have been made to model the detailed hydrodynamics of block mound structures on the basis of their real geometry by using advanced digital techniques. Thus, by defining a fine computational grid, an adequate number of computational nodes is located within the interstices so that a complete solution of the full hydrodynamic equations is carried out including convective effects and, possibly, resolving the turbulence structure. Pioneering work with full simulation of the Flow Within the Armour Units (FWAU) work was carried out by using RANS-VOF; SPH (Smoothed Particle Hydrodynamics) was applied to this problem by Cuomo et al. (2007), while an entirely new approach, involving both CFD techniques in the interstices and numerical solid mechanics in the block themselves, is being attempted by Xiang et al.(2012).

The aim of the present work is to report a real life experience which has been used a benchmark to investigate the reliability of FWAU as a design tool and particularly in connection with overtopping. A set of laboratory tests was specially carried out to compare experimental with computed results.

Procedure

As a first step to construct the digital models of the breakwaters, a virtual armour data base of various concrete blocks and stone shapes has been designed, from simple (Cube) to complex (e.g. Accropode[™], CORE-LOC[™], Xbloc[®]) shapes. Only the natural stone blocks are taken from CAD default shapes.



Figure 1. Virtual 3D models of stones, Accropode[™] and virtual model of breakwater

The numerical reconstruction of the breakwater to be tested is then carried out by using a CAD procedure software system for modeling 3D geometries: first the inner, impermeable section (including the core and the crown wall) is designed; then on its sea facing slope the filter layer (in stones) and the armour layer are modeled by digitally overlapping the individual blocks, one by one according to a real geometry, under the constrains of gravity, collision and friction. The definition of the breakwater has been improved by introducing, with the same digital technique, the toe protection too. Figure 1 shows an example built with AccropodeTM blocks.

The depth, compared to sea water level, has been set equal to 6 m, while the length and the slope of the berm were taken from literature that allow a proper interaction with the incident waves.

Once the geometry is fully defined, it can be imported into the CFD code to evaluate the hydrodynamic interactions. The results shown in the following refer to computations carried out with FLOW-3D[®] from Flow Science, Inc. Like other commercially available systems FLOW-3D[®] uses numerical methods to track the location of fluid and solid surfaces and to apply the proper dynamic boundary conditions at those surfaces; it also has some distinguishing features such as the FAVOR[™] (Fractional Area Volume Obstacle Representation) method, which is used to define complex geometric regions within rectangular grids and multi-block meshing.

The software is based on the Navier-Stokes equations and makes use of the Volume-of-Fluid (VOF) method to track the free surface. The flow is described by the general Navier-Stokes equations:

$$\frac{\partial u_i}{\partial x_i} = 0 \tag{1}$$

$$\frac{\partial u_i}{\partial t} + u_j \frac{\partial u_i}{\partial x_j} = -\frac{1}{\rho} \frac{\partial p}{\partial x_i} + \nu \frac{\partial^2 u_i}{\partial x_j \partial x_j} + g_i$$
(2)

where v is the molecular viscosity, u_i is the ith component of the instantaneous velocity in the pores, *p* the instantaneous effective pressure and g_i the ith component of the gravitational force. Various turbulence models are available. The software has been well tested for coastal hydrodynamics problems, as shown in Chopakatla et al.(2008) and in Dentale et al. (2012).

The simulations are carried out by integrating the RANS equations coupled with the RNG turbulence model into a numerical flume with a flat bottom. The numerical three-dimensional space is made up by two blocks of mesh, a general one in front of the breakwater and a localized one, with a finer grid, in the area of the breakwater where there is a more complex hydrodynamic and an adequate number of computing nodes within the flow paths is necessary in order to evaluate the flow among the blocks (Figure 2).The computational burden is naturally very heavy: in a typical test case, after appropriate convergence tests, the outer mesh for all the computations was chosen to be made up of 243.000 cells, 0.50x0.50x0.20 m, while the local one was 3.240.000 cells, 0.10x0.10x0.10 m. The computational time required for a simulation of 300 seconds in real time is approximately 12 hours with a machine type Processor Intel(R) Core(TM) i7 CPU, 2.67GHz.



Figure 2. Snapshot of localized mesh

Tests and Validation

The characteristics of the wave motion are shown in table 1. These characteristics are determined through the two probes method of separation of incident and reflected waves (Goda and Suzuki, 1976).

ID SIMULATION	Regular waves		ID SIMULATION	Irregular waves	
ACCROPODE	Hi (m)	T (s)	ACCROPODE	Hs (m)	Ts (s)
RNS1	0.631	3.43	INS1	2.768	7.97
RNS2	1.024	4.29	INS2	2.036	6.73
RNS3	0.749	5.15	INS3	0.826	4.14
RNS4	1.365	4.20	INS4	1.410	5.01
RNS5	1.083	5.25	INS5	1.634	5.30
RNS6	1.288	6.30	INS6	1.129	5.18
RNS7	1.631	4.85	INS7	2.441	7.17
RNS8	1.521	6.06	INS8	1.697	7.13
RNS9	2.403	7.28	INS9	2.554	8.72
RNS10	2.116	5.42	INS10	2.978	9.35
RNS11	1.794	6.78	INS11	1.131	4.63
RNS12	2.824	8.14	INS12	1.924	5.62
RNS13	1.870	5.69	INS13	1.617	5.93
RNS14	2.295	7.11	INS14	2.413	7.91
RNS15	2.966	8.53	INS15	3.721	10.95
RNS16	2.473	6.42	INS16	1.688	6.55
RNS17	2.858	8.02	INS17	3.025	8.71
RNS18	2.251	9.63	INS18	1.010	3.99
			INS19	0.807	3.67
			INS20	0.597	3.19

Table 1. Wave characteristics for the Kr validation

Reflection Analysis

Wave reflection near a maritime structure has been studied for many years in order to define the parameters that most affect the phenomenon.

Based on experimental tests, several equations have been defined, according to the geometrical characteristics of the structure and the waves, to quantify the reflection coefficient Kr defined as the ratio Kr = Hr/Hi between reflected (Hr) and incident (Hi) wave. A vertical impermeable structure will have a Kr of about 1, while a porous one will have a Kr<<1.

In order to validate the FWAU procedure described above comparisons were made between the values of Kr obtained through the application of some empirical formulae, e.g. Van der Meer (1992) and Zanuttigh & Van der Meer (2006), and the numerical ones obtained from the processing of simulation results.

Four examples of correlations between equation and numerical Kr is shown in Figure 3, while all results is summarized in Table 2:





Figure 3. Example of correlation between equation and numerical Kr

	5	0		
AUTHOR	FORMULA	Mean Error		
		Regular waves	Irregular waves	
Ahrens Seeling (1981)	$K_r = \frac{0.6\xi^2}{6.6 + \xi^2}$	1.08	1.19	
Buerger et al. (1988)	$K_r = \frac{0.6\xi^2}{12 + \xi^2}$	0.86	0.95	
Postma (1989)	$K_r = 0.125\xi^2$	0.88	0.96	
Van Der Meer (1992)	$K_r = 0.07(P^{-0.08} + \xi)$	0.91	1.00	
Hughes & Fowler (1995)	$K_r = \frac{1}{1 + 7.1\xi^{0.8}}$	0.99	1.11	
Zanuttigh & Van Der Meer (2006)	$K_r = tgh(0.12\xi^{0.87})$	0.97	1.06	

Table 2. Kr validation regular and irregular waves - AccropodeTM

In the following, for extra confirmation of good results, a comparison is made between the numerical data and the experimental work proposed by Zanuttigh & Van der Meer (2006), where a substantial number of experimental tests carried out in a scale model or prototype. In particular, the results obtained through the FWAU model have been included in a diagram representing the results of about 6000 physical tests, to check whether the numerical tests were within the area relating to AccropodeTM. From Figure 4 it is clear that this condition is verified (Figure 4).



Figure 4. Example of Numerical Kr vs. physical data (Zanuttigh &Van der Meer, 2006)

Run-Up Analysis

The evaluation of the wave motion's slope along the external face of the breakwater (run-up) has great importance in the design of marine works. This phenomenon heavily influences the choice of the design height, especially in order to limit overtopping events.

In the following, a comparison is made between the run up value obtained by some equations in the literature (Aces, 1975), (Losada & Curto, 1981), and those obtained by the numerical tests carried out. The values of run up were measured according to the scheme shown in Figure 5b, through the snapshot of the central section of breakwater, with a frequency of 0.5 seconds (Figure 5a), and the value of the corresponding run up was measured. Particularly the runup measured is the distance between SWL and the highest point of contact with the breakwater (Dentale et al., 2013).

For each simulation, then, 601 run up values have been measured. From the latter have been extracted the so called run-up statistics:

- Run up 2%: Average of the highest 2% of the numerical measured Run up values;
- Run up 10%: Average of the highest 10% of the numerical measured Run up values;
- Run up 1/3: Average of the highest third of the numerical measured Run up values;
- Run up medium: Average of all numerical measured Run up values;



An example of correlation between equation and numerical run up is shown in Figure 6, while the results for all simulations were summarized in Table 3:





Table 3. Run up validation					
AUTHOR	FORMULA	Mean Error			
Aces (1975)	$R = H_i\left(\frac{a\xi}{1+b\xi}\right)$	1.01			
Losada & Curto (1981)	$\frac{R_u}{H} = A[1 - exp(-B\xi)]$	0.94			

As can be seen from the analysis of the parameter introduced, the numerical data yield a good fit with the formulae of Aces (1975) and Losada & Curto (1981). The above analysis indicates that the numerical model implemented quite correctly interprets the phenomenon studied.

Overtopping Analysis

For a preliminary validation of the proposed methodology to analyze the overtopping phenomenon, two real breakwaters has been investigated. The first one is a composite breakwater, with a complex geometry including a spill basin and an armoured layer made up by CORE-LOCTM, is being designed for the protection of the industrial port in Gela (Sicily), as shown in Fig.7a (in the following this section will be referred to as "Gela").

As it can easily be seen, the presence of a spill basin makes the cross section entirely different from the standard shape taken as a reference for various empirical formulae (Cavani et al., 1999), (Cuomo et al., 2005). No experimental data is available on the overtopping, except for a single value deriving from model tests carried many years ago.

The second one (in the following "Sant'Erasmo") is a more conventional large quarry stone breakwater designed for the new port of Sant'Erasmo (Sicily) and illustrated in Fig.7b, has been the object of extensive laboratory tests.



Figure 7a. Port of Gela: Cross section of rubble mound breakwater





As for the run up and reflection coefficient, the simulations were carried out by integrating the Navier-Stokes equations in the complete form (3D), with a RNG turbulence model, and by using a computational grid with two "nested" meshes, the finer one being located in the breakwater area, where the flow has to be computed within the interstices and therefore the hydrodynamics is more complex. Fig. 8a and Fig. 8b show the numerical model of breakwater for Gela and Sant'Erasmo.



Figure 8a. Numerical model of the breakwater Port of Gela

Figure 8b. Numerical model of the breakwater Port of Sant'Erasmo

The Sant'Erasmo experiments were carried out in the wave flume of the Hydraulic Laboratory of the University of Catania (Italy). The flume, with lateral transparent glass walls, is 18 m long, 3.60 m wide and 1.20 m deep. A flap-type wavemaker allows both regular and irregular wave series to be reproduced. In the physical modeling three resistive gauges were located in front of the structure in order to evaluate the wave reflection coefficients by means of the Goda & Suzuki(1976) method. Physical modeling was carried out by using a geometrically undistorted 1:80 scale with respect to the prototype and by guaranteeing Froude similarity (Wolters et al., 2007).

The materials used in the tests are:

- Core and filter layer: 2nd Category, calcareous marble (9-14mm);
- Berm: 3rd Category, calcareous marble (16-18mm);
- Armour layer: 4th Category, basalt (14-18mm).

Some limited experimental overtopping information is available for Gela since a few laboratory tests had been performed by the Estramed company (Italy) on 1:30 scale. The section selected for this study had been tested for two hydrodynamic condition: i) $H_s=4$ m $T_p=9.9$ s; ii) $H_s=5.4$ m $T_p=12.8$ s, Jonswap spectrum. Only the second condition produced an overtopping discharge.

The most relevant results of the tank tests (Q_{meas}), and of the RANS/VOF computations carried out with the full simulation of the flow among the blocks, as described in the previous paragraphs, ($Q_{Numerical3D}$) are reported in Fig.9, where Q^{*} and R^{*} are given by:

$$Q^* = \frac{q_{ov}}{\sqrt{gH_{m0}}} \sqrt{\frac{s_0}{tan\alpha}}; \qquad (3) \qquad \qquad R^* = \frac{R_c}{H_{m0}} \sqrt{\frac{s_0}{tan\alpha}} \frac{1}{\gamma_b \gamma_\beta \gamma_v}; \qquad (4)$$

 R_c is the breakwater crest height; H_{m0} the wave significant height and s_0 its slope; q_{ov} the overtopping flow; tan α the armour slope; $\gamma_b, \gamma_\beta, \gamma_\nu$ empirical parameters as in Van der Meer (1998). The value obtained by the latter formula are also reported in the same picture (Q_{theo}).

Within the limits of the usual approximation of this kind of experiments, the 3D RANS/VOF methods compare well with the tank test. It is worth remembering that - unlike seepage RANS/VOF - the methods does not require any parameter calibration.

In the Fig. 9 (left) are reported the information for the Gela case study. Only one tank test result is available (Estramed), but in this case seepage RANS/VOF has also been considered (Q_{Numerical porous} media). This latter approach consistently overestimates the overtopping flow values.

The results show a good agreement between the numerical simulation obtained with $FLOW-3D^{\text{®}}$ (Q_{Numerical 3D Gela}) and the experimental data (Estramed). It is also worth remarking that:

i) the presence of the spill channel between the crest of the rubble mound breakwater and the wave wall produces a relevant reduction of wave overtopping compare to a traditional cross-section without spill basin ($Q_{\text{theo 3D Gela}}$);

ii) the simulations performed with a porous media approach produce an overestimation of the overtopping discharges.



Figure9. Experimental and numerical results - Sant'Erasmo (right), Gela (left)

Conclusion and Further Work

The results of a new numerical approach to model the hydrodynamic behavior of rock mound breakwaters have been presented.

Unlike the traditional approach whereby a porous media seepage flow is used to simulate the flow, the structure is here modeled by overlapping individual 3D elements as it happens in the real world; the numerical grid is fitted such to have enough computational nodes within the voids so as to directly assess the flow between the blocks. The procedure implemented is based on integrating CAD and CFD techniques with a surface tracking VOF algorithm.

The results obtained for the reflection coefficient and the Run-up suggest that the described methodology could be used successfully to analyze the phenomena of interaction between the wave motion and a rubble mound with different armour layer (Brown & Dentale, 2013).

A real life overtopping problem with an unusual geometry (spilling basin) could not be properly treated with standard available formulae. Since direct experimental results were not available, an innovative RANS/VOF procedure was tested and calibrated against tank tests with a different geometry. The new, and more complex, technique produced better results than the traditional approach whereby the flow within the armour is computed with seepage flow approximation.

The results show that although the research is still at an early stage, the model could be used in the preliminary design stage, in the private sector, to make comparisons between different design options to significant cost savings.

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